

# Les polygones

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## Rappels

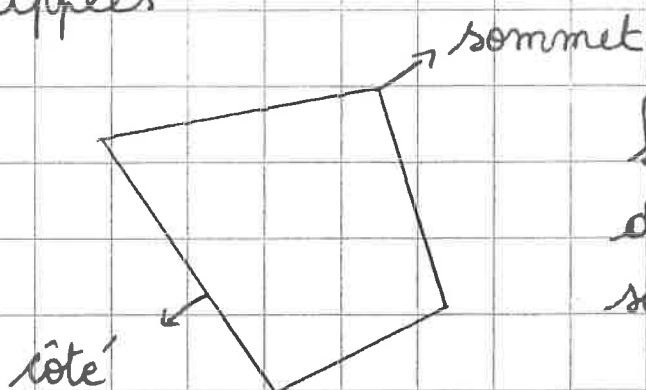
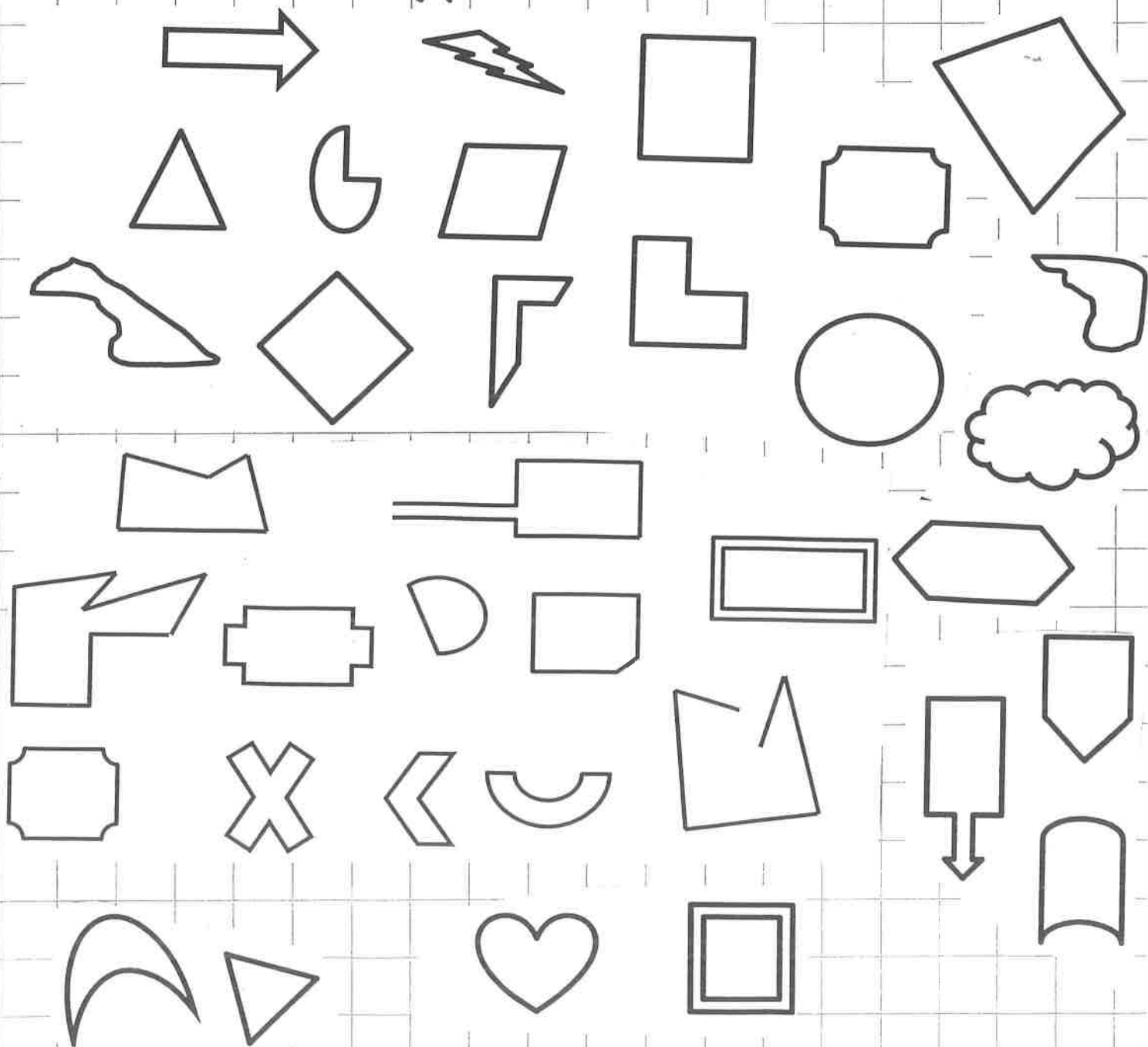


figure plane fermée  
dont tous les côtés  
sont tracés à la latte

## 1) Colorie les polygones





## 2) Colorie suivant le code

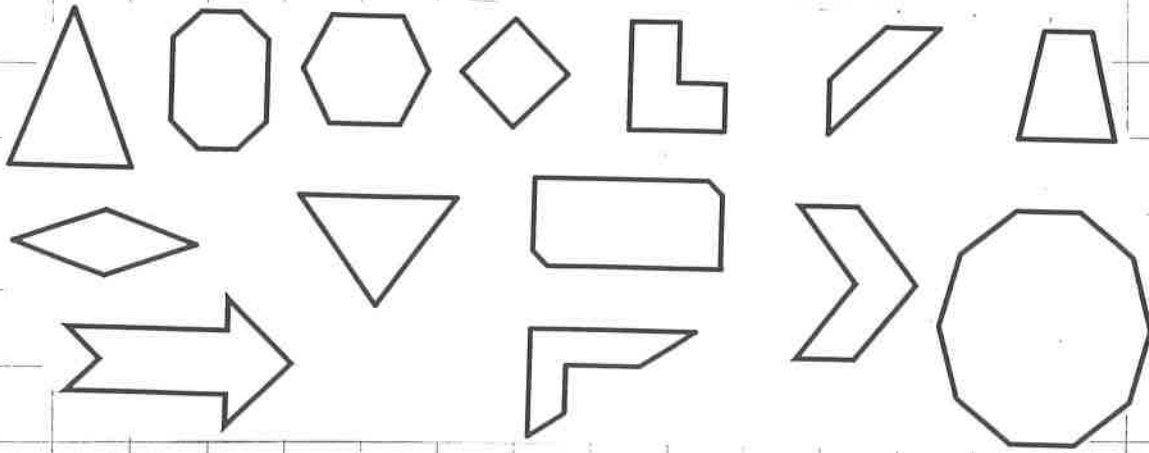
Colorie en jaune les triangles. (3 côtés)

Colorie en vert les quadrilatères. (4 côtés)

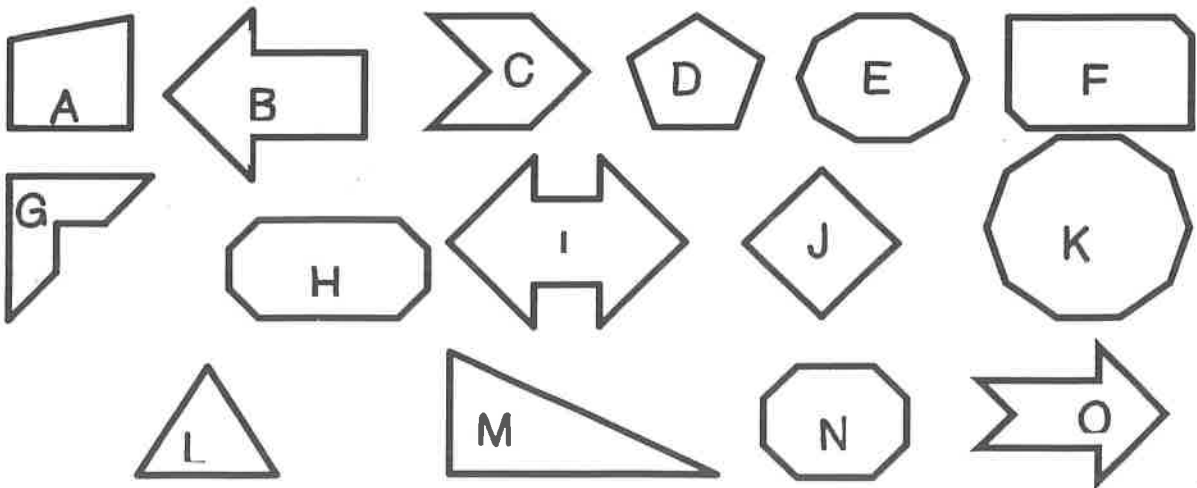
Colorie en rouge les hexagones (6 côtés).

Colorie en bleu les octogones (8 côtés).

Colorie en marron les décagones (10 côtés)

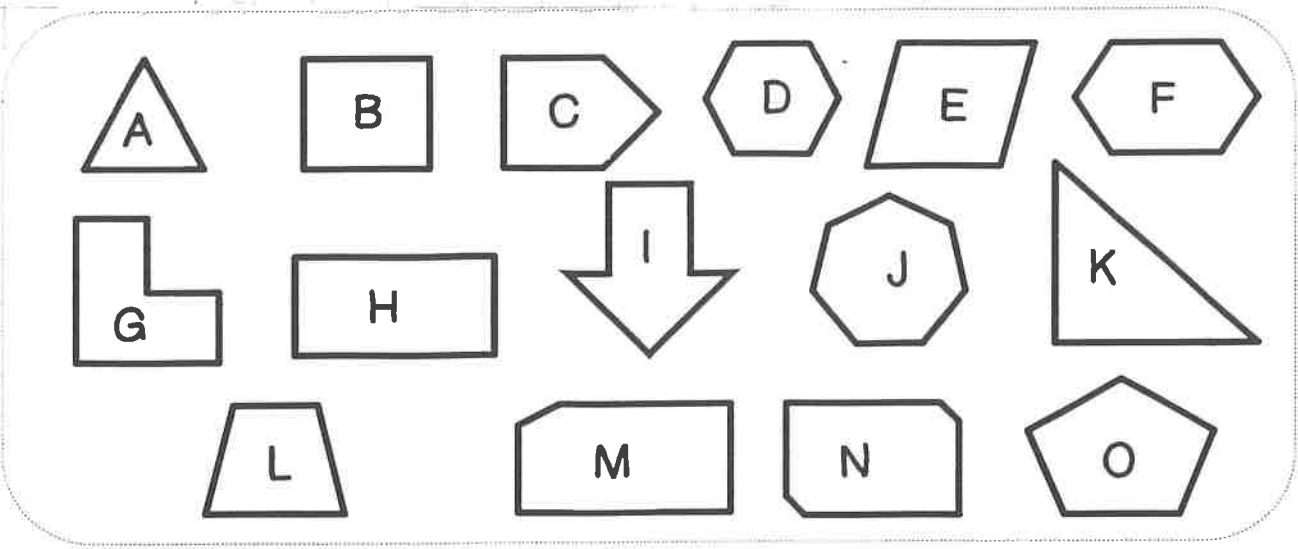


## 3) Complète le tableau



3 côtés triangles	4 côtés quadrilatères	6 côtés hexagones	8côtés octogones	10 côtés décagones

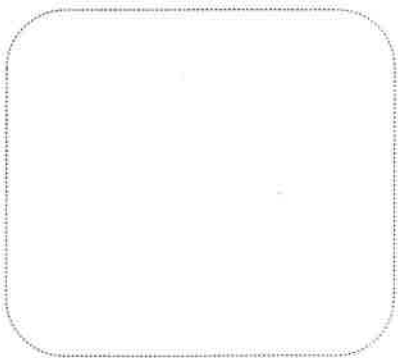




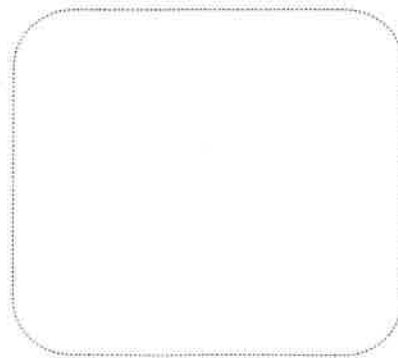
3 côtés triangle	4 côtés quadrilatères	5 côtés pentagones	6 côtés hexagones	7 côtés heptagones

#### 4) Trace

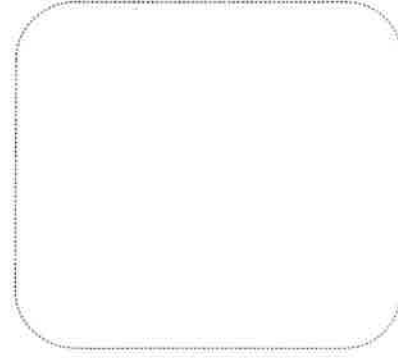
1) Trace un triangle



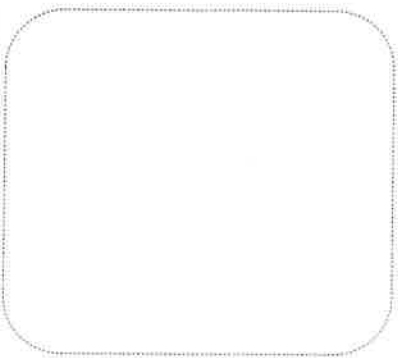
2) Trace un quadrilatère



3) Trace un pentagone



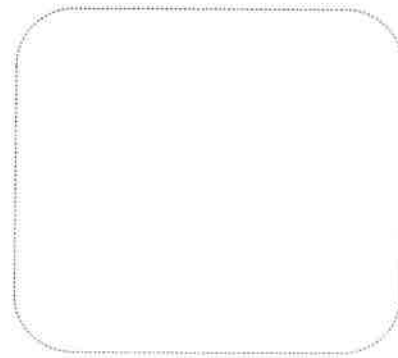
4) Trace un hexagone



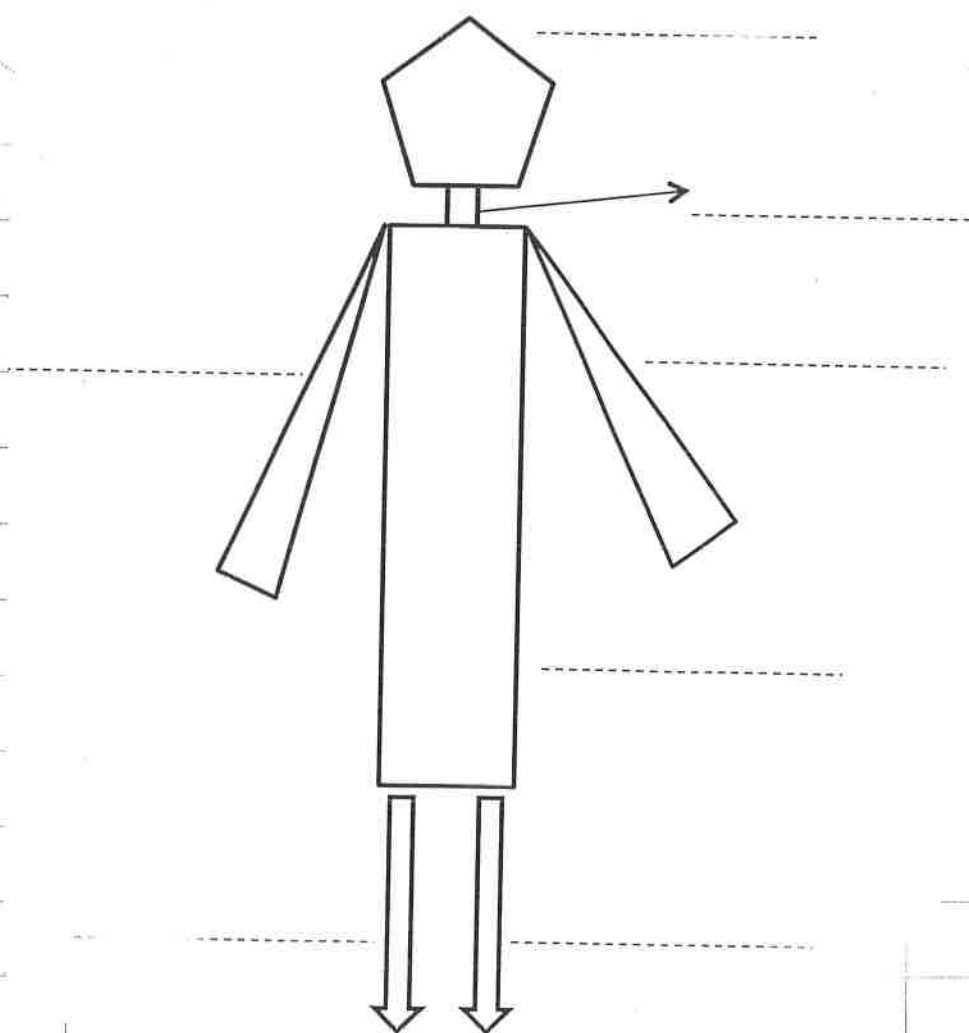
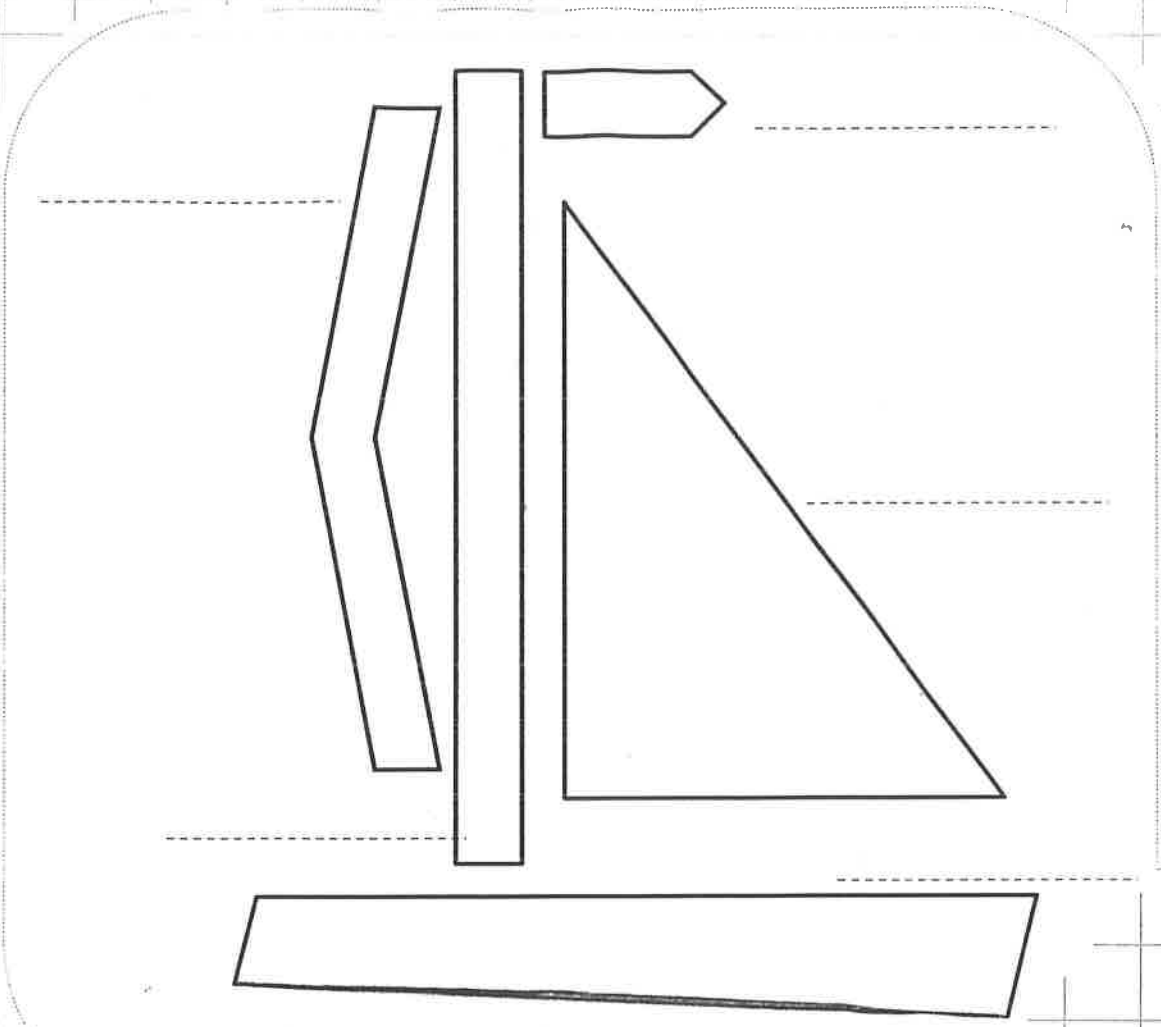
5) Trace un octogone



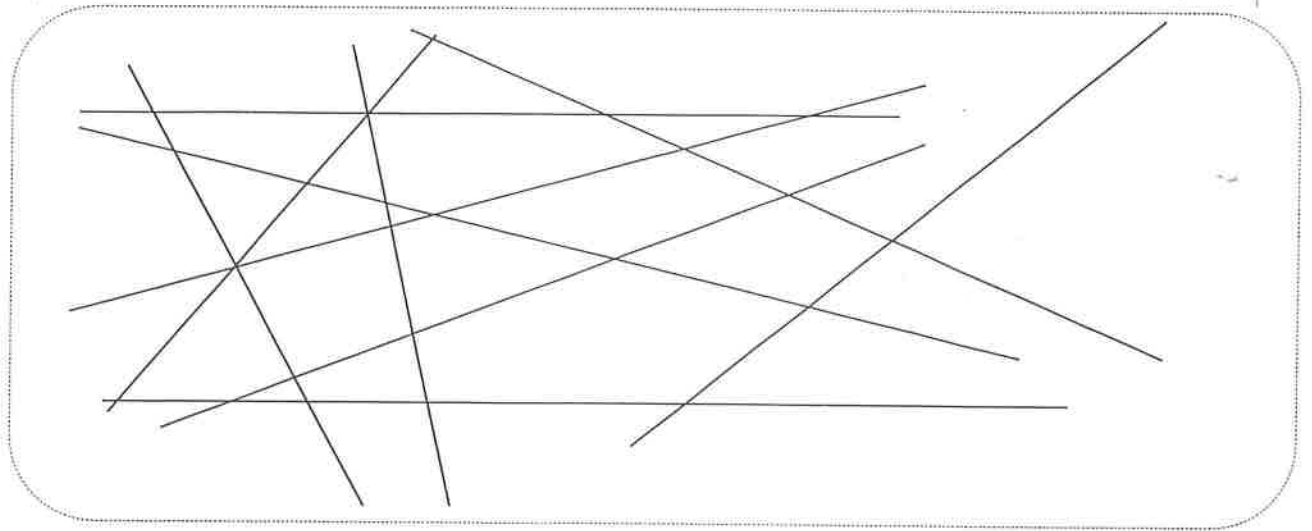
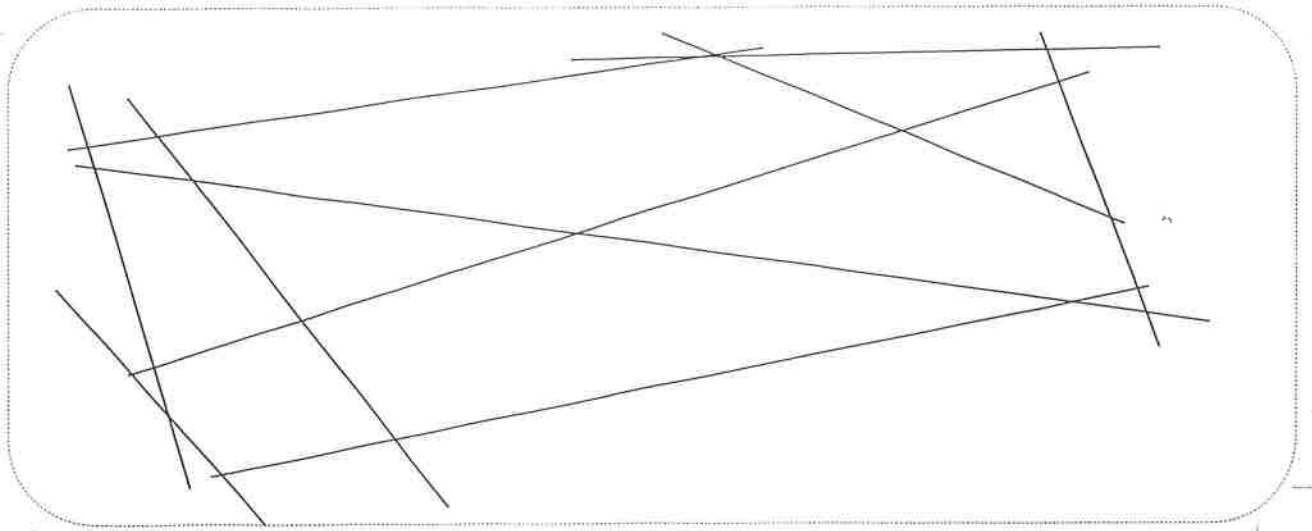
6) Trace un décagone



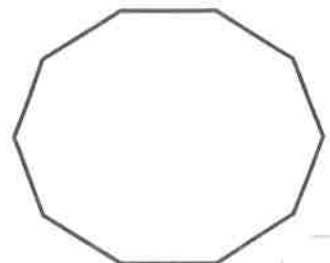
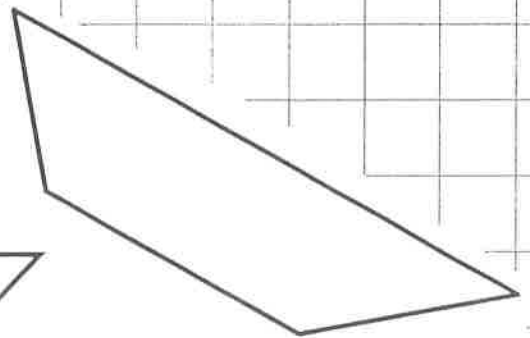
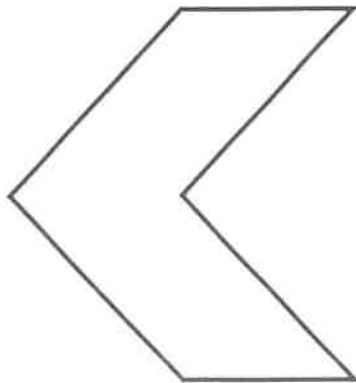
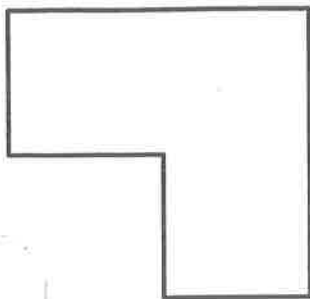
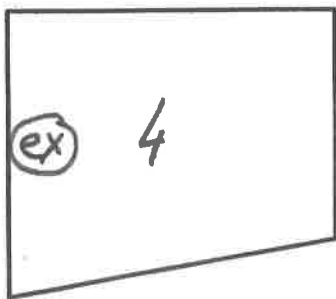
5) Écris le nom des polygones

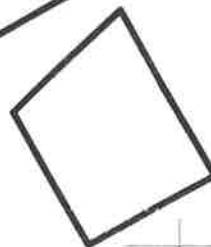
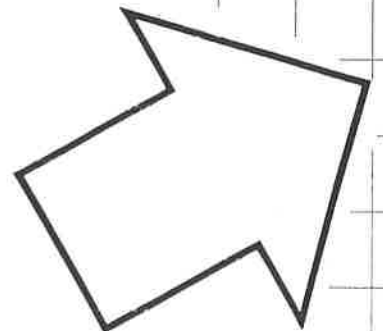
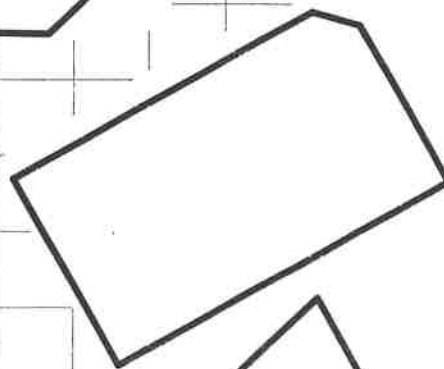
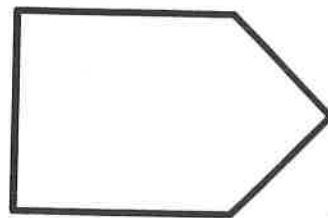
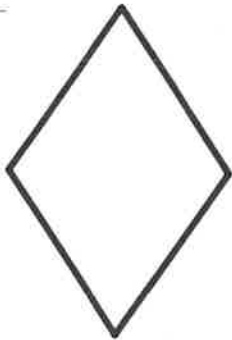
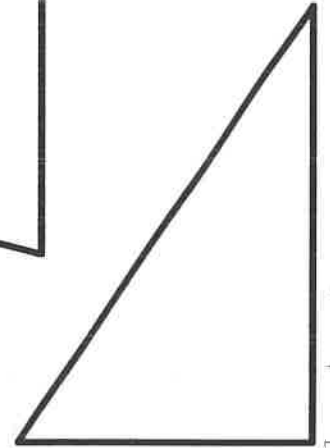
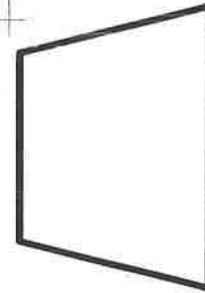
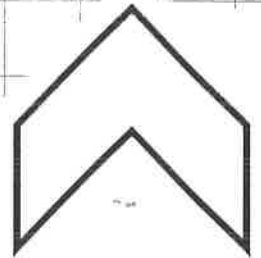
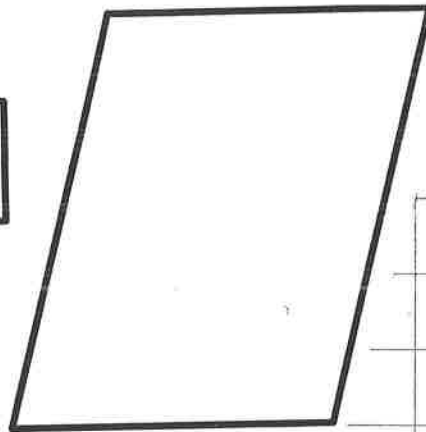
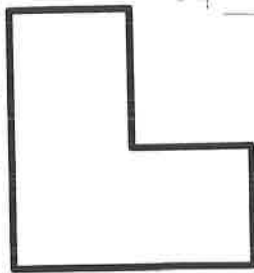
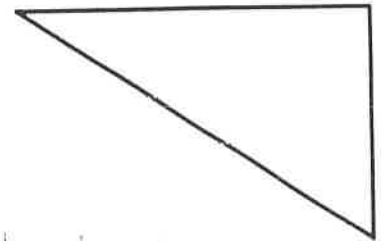
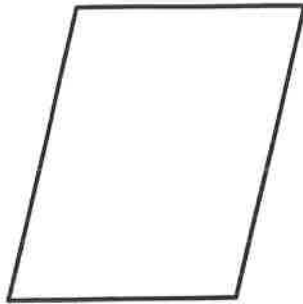
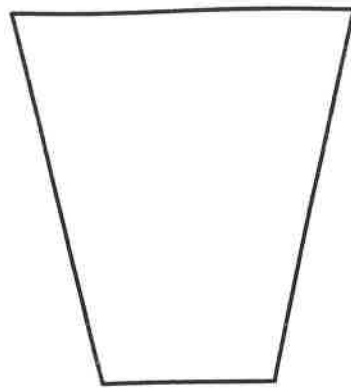
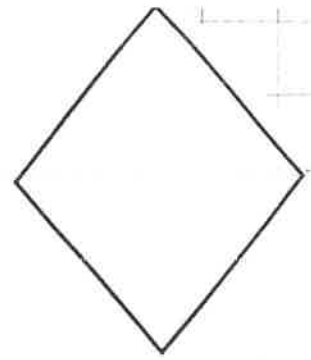
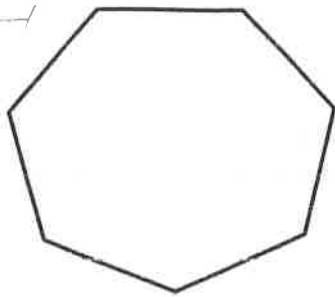


6) Colorie en bleu les triangles, en vert les quadrilatères en rouge les pentagones



7) Ecris le nombre de sommets







8) Écris le nombre de côtés

